

# UX Audit Checklist

A fast reality check for complex digital products

A set of practical questions to help identify where a UI loses clarity, creates friction, or becomes harder to navigate than it needs to be.

## 1 Clarity & Purpose

- ☐ Can a first-time user tell what this UI does within seconds?
- ☐ Is the primary action obvious without explanation?
- ☐ Does the interface explain itself, or rely on training?



GOAL

**Clear intent, not hidden functionality.**

## 2 Structure & Hierarchy

- ☐ Can users understand the content by scanning the page?
- ☐ Is the most important information visually dominant?
- ☐ Are elements and tasks grouped intuitively?



GOAL

**What matters most stands out.**

## 3 Navigation & Flow

- ☐ Do labels reflect user outcomes and use plain language?
- ☐ Is location clear, with consistent navigation, titles, and breadcrumbs?
- ☐ Do too many options compete at the same level?



GOAL

**Clear paths through the UI.**

## 4 Interaction & Mental Effort

- ☐ Does every action have a clear result?
- ☐ Do patterns behave consistently and are they familiar to users?
- ☐ Does the screen feel calm rather than dense and use whitespace effectively?



GOAL

**Intuitive and predictable interactions.**

## 5 Scalability & Inclusivity

- ☐ Is there room for the UI to grow as features expand?
- ☐ Are patterns flexible and reusable across screens?
- ☐ Can the users understand what's happening, even without color cues?



GOAL

**Design that holds up over time.**



April Vincent  
UX | UI | CX Design

[aprilvincent.com](https://aprilvincent.com)  
[linkedin.com/in/apriljvincent/](https://linkedin.com/in/apriljvincent/)  
Rhode Island, USA